Your virtual huddle room

Device-to-Device Collaboration

Virtual Huddle Room

Teamwork is crucial in modern organizations of every size. The Huddle Hub product family gives you the flexibility of collaborating and communicating in every space of your company — offices, open spaces, or even lounges — without the need of dedicated rooms, large displays, wide angle and PTZ cameras or wireless presentation tools.

Device-to-Device Wireless Presentation

By connecting your wireless device to Huddle Hub One, you can share your screen directly to the screen of all the other connected participants. No matter where you are in your company, with Huddle Hub One you can make a presentation with no other video equipment needed. Switching from one presenter to another is as simple as clicking — or tapping — on the screen.

Multicam feed for UC clients

Through Huddle Hub One, you can connect up to six wireless devices and transform them into a multi-camera collaboration solution requiring no other video equipment. Huddle Hub One combines the video streams captured by the individual cameras into a single one, and sends it to the remote room through your favorite video-conference software.

	huddle hub one	huddle hub one+

USAGE SCENARIO

Virtual Huddle Room	•	•
Any space where people can meet, even if not equipped with display or camera		
Huddle Room		•
A small meeting room typically equipped with display and camera		

FEATURES

Device-to-device wireless presentation	•	•
Present your screen directly to the screen of all the other connected devices		
Multicam feed for UC clients	•	•
Turn your devices into a multi-camera, multi-screen video conferencing solution		
Layout selection	•	•
Customize the output layout generated by the multicam system		
On-screen presenter tool	•	•
Send your mouse cursor to viewers' screens		
Pin protected access	•	•
Secure your session with local, randomly generated pass code		
Browser based management	•	•
Configure one or many Huddle Hub units through a simple browser-based interface		
TV output		•
Plug in an optional display device to show your presentation on a large display (up to 1080p)		
Webcam input		•
Plug in an optional webcam to integrate its video stream into the device multicam output		
Connection via company network	•	•
Plug the Huddle Hub to your LAN and make it available everywhere in the company (Wi-Fi required)		
Connection via dedicated network		•
Take advantage of onboard Wi-Fi access point for a LAN independent connection		
Mixed network connection		•
Access Huddle Hub using both connections		

REQUIREMENTS

Presenter OS	**Windows® 7 or higher, MacOS® 10.11 or higher, Android® 5 or higher**
Viewer OS	**Windows® 7 or higher, MacOS® 10.11 or higher** **iOS® 10 or higher, Android® 5 or higher**
UC software clients compatibility	**Skype™, Skype for Business™, Hangouts™, WebEx™, Zoom™, Cisco Spark™,** **GoToMeeting™, Cisco Spark, Slack™, etc.**

SPECIFICATIONS

	huddle hub one	huddle hub one+
Max number of connected devices	**30**	**30**
Max number of connected cameras in multicam feed	**6**	**6**
Wireless presentation resolution	**Up to HD 1080p@30fps**	
Multicam feed resolution	**Up to HD 720p@30fps**	
Wired network connection	**Ethernet RJ-45 port, 1000 Mbit/s**	
Onboard dual-band access point	**N/A**	**Wi-Fi IEEE 802.11 ac/a b g n 2.4/5 Ghz, 2 antennas**
Wi-Fi authentication protocol	**N/A**	**WPA2-PSK**
Content encryption	**AES 128**	
Webcam port	**N/A**	**USB 2.0/3.0**
TV port	**N/A**	**HDMI**
Power	**External power adapter 12V DC**	
Dimensions (excluding antennas)	**160 mm (6.3 in) x 132 mm (5.2 in) x 51 mm (2.0 in)**	
Weight	**1030 g (2.27 lb)**	**1080 g (2.38 lb)**
Case	**Aluminum with fanless cooling**	
Temperature range	**Operating: 0°C to +40°C (+32°F to +104°F)** **Max: 35°C (95°F) at 3000m** **Storage: -20°C to +60°C (-4°F to +140°F)**	
Mount	**Table top or VESA mount (brackets included)**	

PCT Patent Application Pending.

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